

Vars ~~VARS~~ VARS

VARS
VARS

V **A** **R** **S** $\begin{matrix} V \\ S \\ A \\ R \end{matrix}$

~~VARS~~ ~~VARS~~ ~~VARS~~ ~~VARS~~

#'vars vars

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Hello, I am
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- I am:
- 1) a software engineer
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 - 2) giving this talk
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- important because
 - codebase organization
 - dynamic development
 - development tools
- misunderstood because
 - usage is implicit
 - lots of features
 - (not= "var" "variable")

*Vars are a many-splendored thing
Vars lift us up where we belong
All you need is vars*

- What Vars Even Are
- Primary Features and Uses
- Secondary Features and Uses
- Dynamic Vars
- Miscellany

What Vars Even Are

What Vars Even Are

- Examples
- Non-Examples
- Three Usage Styles

Some Vars

```
1 (ns user)
2
3 (def highest-number 24)
4
5 (defn commit-heresy
6   []
7   (inc highest-number))
```

Some Non-Vars

```
1  ;; locals are not vars
2
3  (fn [a]
4    (let [b (* a a)]
5          (- a b b)))
6
7
8  ;; java interop does not involve vars
9
10 (Double/valueOf Math/PI)
11
12 (.toString (java.math.BigInteger. "31" 8) 10)
```


Vars are used:

- Implicitly
- Explicitly
- Discretely

Implicit Var Usage

```
1 (ns user)
2
3 (def highest-number 24)
4
5 (defn commit-heresy
6   []
7   (inc highest-number))
```

Explicit Var Usage

```
1 (alter-var-root #'my.app/system
2   (constantly ...))
3
4 ;; same as
5
6 (alter-var-root (var my.app/system)
7   (constantly ...))
```

```
1 (with-redefs [launch-missiles  
2             (constantly :launched)]  
3   (run the tests))
```

- Vars are created with `def` (& friends)
- Are used in three different styles

Primary Features & Uses

- Basic Mechanics
- Runtime Hierarchy
- Vars & Functions
- Mutation Mechanics
- Mutation Use Cases

Primary Features & Uses

Basic Mechanics

def

```
1 user> (def highest-number 24)
2 #'user/highest-number
3
4 user> highest-number
5 24
6
7 user> (- highest-number 7)
8 17
9
10 user> (def highest-number 18)
11 #'user/highest-number
12
13 user> highest-number
14 18
```

#'

```
1 user> #'user/highest-number
2 #'user/highest-number
3
4 user> #'highest-number
5 #'user/highest-number
6
7 user> (var highest-number)
8 #'user/highest-number
9
10 user> (class #'user/highest-number)
11 clojure.lang.Var
```

Poking a Var

```
1 user> @#'highest-number
```

```
2 18
```

```
3
```

```
4 user> (deref #'highest-number)
```

```
5 18
```

Interning

```
1 user> (def my-var-1 (def highest-number 24))
2 #'user/my-var-1
3
4 user> my-var-1
5 #'user/highest-number
6
7 user> (def my-var-2 (def highest-number 19))
8 #'user/my-var-2
9
10 user> my-var-2
11 #'user/highest-number
12
13 user> (identical? my-var-1 my-var-2)
14 true
15
16 user> (deref my-var-1)
17 19
```

Var Metadata

```
1 user> (meta #'and)
2 {:added "1.0",
3  :arglists ([] [x] [x & next]),
4  :column 1,
5  :doc "Evaluates exprs one at a time, from left to
6       right. If a form returns logical false (nil or
7       false), and returns that value and doesn't
8       evaluate any of the other expressions,
9       otherwise it returns the value of the last
10      expr. (and) returns true.",
11  :file "clojure/core.clj",
12  :line 801,
13  :macro true,
14  :name and,
15  :ns #object[clojure.lang.Namespace
16         0x6821ea29
17         "clojure.core"]}
```

- `def`, `#'`, `deref`
- interning
- metadata

Primary Features & Uses

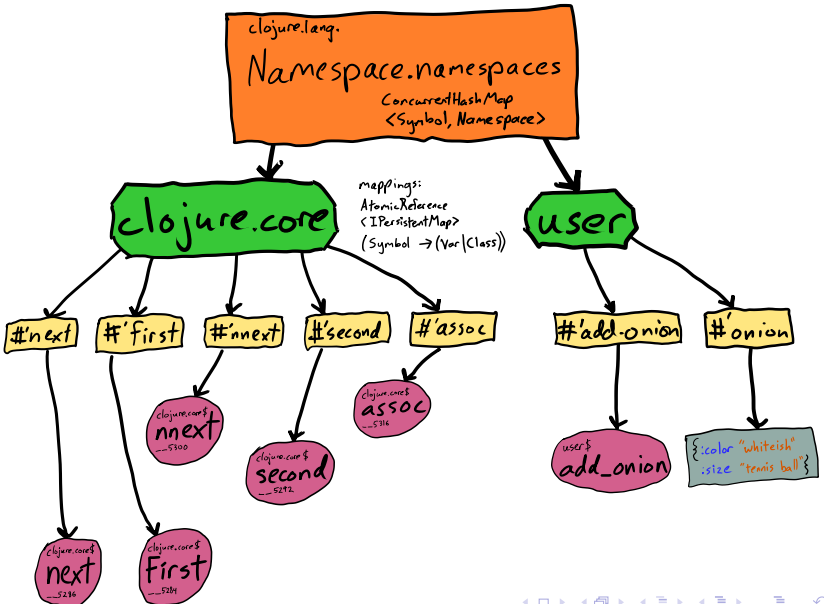
Runtime Hierarchy

```
1 package clojure.lang;
2 public class Namespace extends ... implements ...{
3     // ...
4     final static ConcurrentHashMap<Symbol, Namespace> namespaces =
5         new ConcurrentHashMap<Symbol, Namespace>();
6     transient final AtomicReference<IPersistentMap> mappings =
7         new AtomicReference<IPersistentMap>();
8     // ...
9 }
10
11 public class Var extends ... implements ...{
12     // ...
13     volatile Object root;
14     // ...
15     public final Symbol sym;
16     public final Namespace ns;
17     // ...
18 }
```



```
1 (ns user)
2
3 (def onion
4   {:color "whiteish"
5    :size  "tennis ball"})
6
7 (defn add-onion
8   [m]
9   (assoc m :onion onion))
```

Onion Hierarchy



Getting a Var

```
1 user> (resolve 'assoc)
2 #'clojure.core/assoc
3
4 user> (ns-resolve 'clojure.core 'assoc)
5 #'clojure.core/assoc
6
7 ;; creates namespace and/or var if they don't exist
8 user> (clojure.lang.RT/var "clojure.core" "assoc")
9 #'clojure.core/assoc
```

All The Vars

```
1 user> (all-ns)
2 (#object[clojure.lang.Namespace 0x79145d5a
3         "clojure.core.server"]
4  #object[clojure.lang.Namespace 0x4c4d27c8
5         "com.gfredericks.user"]
6  #object[clojure.lang.Namespace 0x338494fa
7         "clojure.core.protocols"]
8  #object[clojure.lang.Namespace 0x5af3a0f
9         "clojure.core"]
10 #object[clojure.lang.Namespace 0x24b6b8f6
11         "user"]
12 ...)
13
14 user> (the-ns 'user)
15 #object[clojure.lang.Namespace 0x24b6b8f6
16         "user"]
```

.getMappings

```
1 user> (.getMappings (the-ns 'user))
2 {*      #'clojure.core/*,
3  *'     #'clojure.core/*',
4  *1     #'clojure.core/*1,
5  *2     #'clojure.core/*2,
6  *3     #'clojure.core/*3,
7  *agent* #'clojure.core/*agent*,
8  ...}
9
10 user> (count *1)
11 765
```

```
1 user> (ns-publics 'user)
2 {add-onion #'user/add-onion
3  onion     #'user/onion}
```

- Finding documentation
 - `clojure.repl/dir`
 - `clojure.repl/apropos`
 - `clojure.repl/find-doc`
- Finding tests
 - `clojure.test`

- Runtime hierarchy of namespaces & vars
- API for interrogating the hierarchy
- Uses for interrogation

Primary Features & Uses

Vars and Functions

Let's use a var

```
1 (ns user)
2
3 (def highest-number 24)
4
5 (defn embiggen
6   [n]
7   (+ n 6))
8
9 (defn commit-heresy
10  []
11  (embiggen highest-number))
12
13 (commit-heresy) => 30
```

Vars that Contain Functions

```
1 user> commit-heresy
2 #object[user$commit_heresy
3     0x33e01298
4     "user$commit_heresy@33e01298"]
5
6 user> (class #'commit-heresy)
7 clojure.lang.Var
8
9 user> (class commit-heresy)
10 user$commit_heresy
```

```
1  ;; mostly equivalent
2
3  (defn commit-heresy
4    []
5    (embiggen highest-number))
6
7  (def commit-heresy
8    (fn []
9      (embiggen highest-number)))
```

Let's use a var

```
1 (ns user)
2
3 (def highest-number 24)
4
5 (defn embiggen
6   [n]
7   (+ n 6))
8
9 (defn commit-heresy
10  []
11  (embiggen highest-number))
```

commit-heresy in Java

```
1  import clojure.lang.*;
2  public final class user$commit_heresy extends AFunction {
3      public static final Var embiggenVar;
4      public static final Var highestNumberVar;
5
6      static {
7          embiggenVar = RT.var("user", "embiggen");
8          highestNumberVar = RT.var("user", "highest-number");
9      }
10
11     public user$commit_heresy(){super();}
12
13     public Object invoke(){
14         IFn embiggen = (IFn) embiggenVar.getRawRoot();
15         Object highestNumber = highestNumberVar.getRawRoot();
16         return embiggen.invoke(highestNumber);
17     }
18 }
```

- Vars contain function objects
- Those function objects contain references to any vars they use

Primary Features & Uses

Mutation Mechanics

Def again

```
1 user> (def highest-number 24)
2 #'user/highest-number
3
4 user> (defn commit-heresy [] (inc highest-number))
5 #'user/commit-heresy
6
7 user> (commit-heresy)
8 25
9
10 user> (def highest-number 18)
11 #'user/highest-number
12
13 user> (commit-heresy)
14 19
```

```
1 package clojure.lang;
2 public final class Var extends ARef implements ... {
3     // ...
4     volatile Object root;
5     // ...
6     final public Object getRawRoot(){
7         return root;
8     }
9     // ...
10    synchronized public Object alterRoot
11        (IFn fn, ISeq args) {
12        // abridged
13        Object newRoot = fn.applyTo(RT.cons(root, args));
14        this.root = newRoot;
15        return newRoot;
16    }
17 }
```

On running code

```
1 user> (def temperature 19)
2 #'user/temperature
3 user> (def observations (atom {}))
4 #'user/observations
5 user> (future (dotimes [n 10000000]
6               (swap! observations
7                 update
8                 temperature
9                 (fn [inc] inc))))
10 #object[clojure.core$future_call$reify__8334
11         0x56f6d40b
12         {:status :pending, :val nil}]
13 user> (def temperature 20)
14 #'user/temperature
15 user> @observations
16 {19 9129874, 20 870126}
```

def in a Function

```
1  ;; don't do this
2  (defn set-highest-number
3    [n]
4    (def highest-number n))
5
6  (set-highest-number 24)
7
8  highest-number ;; => 24
```

alter-var-root

```
1 (def highest-number 24)
2
3 (defn commit-heresy [] (inc highest-number))
4
5 (alter-var-root #'highest-number + 100)
6 ;; => 124
7
8 (commit-heresy) ;; => 125
```

alter-meta!

```
1 (def highest-number 24)
2
3 (alter-meta! #'highest-number
4             assoc :good? true)
5
6 (meta #'highest-number)
7
8 =>
9 {:column 7,
10  :file "NO_SOURCE_PATH",
11  :good? true,
12  :line 1,
13  :name highest-number,
14  :ns #object[clojure.lang.Namespace
15          0x7e3060d8
16          "user"]}
```

- repeat def
- mutation visible to running code
- alter-var-root
- alter-meta!

Primary Features & Uses

Mutation Use Cases

Gary's Idiomatic Var Mutation Rule of Thumb (GIVMRoT):

*It is **not** idiomatic for an application to mutate a var as part of its normal operation (after fully starting up). Other mutations are only okay if they are super useful.*

You can reevaluate a single function, or a whole file, and in many cases ¹²³⁴⁵⁶this will do exactly what you expect.

¹maybe not with type-generation facilities like `defprotocol`, `deftype`, `defrecord`, etc.

²or with multimethods

³or with direct linking

⁴or values with `^:const` or functions with `^:inline`

⁵or when you're redefining a macro

⁶is AOT related to this? who even knows?

```
1 (def highest-number 24)
2
3 (defn commit-heresy [] (inc highest-number))
4
5 (with-redefs [highest-number 900]
6   (commit-heresy))
7 ;; => 901
8
9 (commit-heresy) ;; => 25
```

```
1 (require '[robert.hooke :refer [add-hook]])
2
3 (defn save-things
4   [things]
5   (do some things))
6
7 (add-hook #'save-things
8           :logging
9           (fn [orig things]
10            (log/info "Start!")
11              (orig things)
12              (log/info "Done!"))))
```

- thalia – changes docstrings to more detailed and beginner-friendly versions
- clojure.spec – instrumentation redefines functions to check arguments

- GIVMRoT
- Code reloading
- `with-redefs`
- `robert.hooke`
- `thalia`, `clojure.spec` instrumentation

Primary Features & Uses

Finally

- Basic Mechanics
- Runtime Hierarchy
- Vars & Functions
- Mutation Mechanics
- Mutation Use Cases

Secondary Features & Uses

- Compile-Time Features
- `Var` implements `IFn`
- Reference Features

Secondary Features & Uses

Compile-Time Features

^:private

```
1 (def ^:private highest-number 24)
2
3 (defn ^:private encrypt
4   [x]
5   (bit-xor x highest-number))
6
7 (defn- encrypt
8   [x]
9   (bit-xor x highest-number))
10
11 (-> #'encrypt meta :private) => true
```

`^:const`

1 `(def ^:const TAU (* 2 Math/PI))`

^:inline

```
1 (defn <
2   "Returns non-nil if nums are in monotonically
3   increasing order, otherwise false."
4   {:inline (fn [x y]
5              '(. clojure.lang.Numbers (lt ~x ~y)))
6     :inline-aritys #{2}
7     :added "1.0"}
8   ([x] true)
9   ([x y] (. clojure.lang.Numbers (lt x y)))
10  ([x y & more]
11   (if (< x y)
12       (if (next more)
13           (recur y (first more) (next more))
14           (< y (first more)))
15       false)))
```

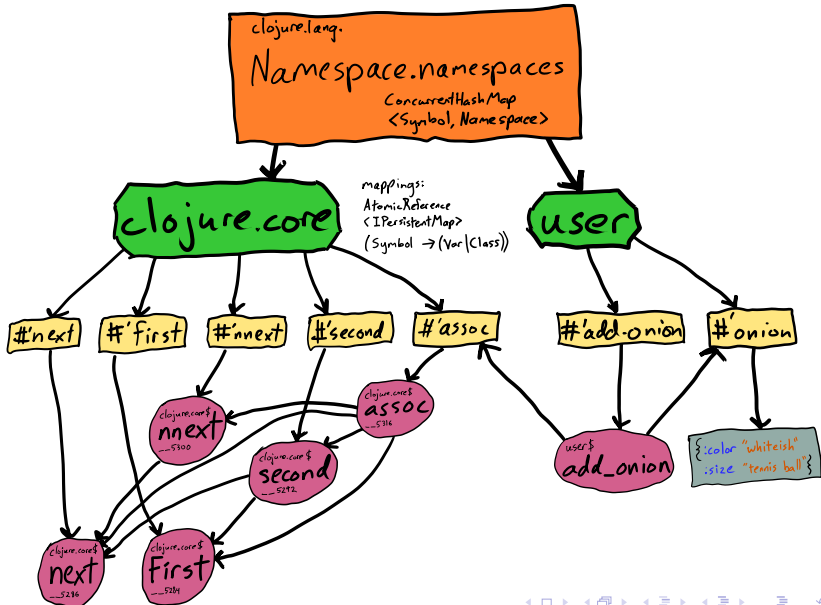
Compiling with direct-linking bypasses vars for direct function calls.

`^:redef` metadata opts out of this behavior.

Direct Linking

```
1 ;; (clojure.repl/source rand-int)
2 (defn rand-int
3   "Returns a random integer between
4   0 (inclusive) and n (exclusive)."
5   {:added "1.0", :static true}
6   [n] (int (rand n)))
7
8 (defn my-rand-int
9   [n] (int (rand n)))
10
11 (with-redefs [rand (constantly 0)]
12   {'rand-int      (rand-int 1000000)
13   'my-rand-int   (my-rand-int 1000000)})
14 ;; =>
15 {clojure.core/rand-int 713186
16  user/my-rand-int      0}
```


Hierarchy w/ Direct Linking



```
1 user> (defonce highest-number 24)
2 #'user/highest-number
3
4 user> (defonce highest-number 25)
5 nil
6
7 user> highest-number
8 24
```

declare

```
1  ;; mostly the same as
2  ;; (def is-this-number-odd?)
3  (declare is-this-number-odd?)
4
5  (defn is-this-number-even?
6    [n]
7    (or (zero? n) (is-this-number-odd? (dec n))))
8
9  (defn is-this-number-odd?
10   [n]
11   (is-this-number-even? (dec n)))
```

Unbound

```
1 user> (def just-a-def)
2 #'user/just-a-def
3
4 user> just-a-def
5 #object[clojure.lang.Var$Unbound
6         0x58359ebd
7         "Unbound: #'user/just-a-def"]
8
9 user> (just-a-def)
10 ;; Evaluation error (IllegalStateException) at
11 ;; clojure.lang.Var$Unbound.throwArity (Var.java:45).
12 ;; Attempting to call unbound fn: #'user/just-a-def
```

.isMacro

```
1 (defmacro comment
2   [& args]
3   nil)
4
5 (meta #'comment)
6 =>
7 {:arglists ([& args]),
8  :column 1,
9  :file "NO_SOURCE_PATH",
10 :line 1,
11 :macro true,
12 :name comment,
13 :ns #object[clojure.lang.Namespace 0x338494fa
14           "user"]}
15
16 (.isMacro #'comment) => true
```

(def defmacro

```
1 (def defmacro
2   (fn [&form &env
3       name & args]
4     (let [prefix      ...
5           fdecl       ...
6           fdecl       ...
7           add-implicit-args ...
8           add-args    ...
9           fdecl       ...
10          decl        ...]
11       (list 'do
12             (cons 'defn decl)
13             (list '. (list 'var name) '(setMacro))
14             (list 'var name))))))
15
16 (. (var defmacro) (setMacro))
```

Compile-Time Features

- `^:private`
- `^:const`
- `^:inline`
- Direct Linking
- `defonce`
- `declare`
- `Unbound`
- `.isMacro`, `.setMacro`

Secondary Features & Uses

A Var is an IFn

A Var is an IFn

```
1 user> (#'commit-heresy)
2 25
3 user> (#'clojure.core/>1? 7)
4 => true
```

```
(def f (HOF g ...))
```

```
1 (defn foo  
2   [x]  
3   (bar "heyo" x))
```

```
4  
5 ;; vs
```

```
6  
7 (def foo (partial bar "heyo"))
```

```
8  
9 ;; w.r.t.
```

```
10  
11 (with-redefs [bar (constantly :stubbed)]  
12   (foo x))
```

```
(def f (HOF g ...))
```

```
1 (def foo (partial #'bar "heyo"))
```

- Can't change dispatch function
- But dispatch function can be a var

A Var is an IFn

- Vars proxy to the functions they contain
- Using functions at compile-time
- Multimethods

Secondary Features & Uses

Reference Features

```
1 (def highest-number 24)
2
3 (add-watch #'highest-number :k prn)
4
5 (alter-var-root #'highest-number inc)
6 => 25
7 ;; Prints:
8 ;;      :k #'user/highest-number 24 25
```

```
1 (ns my.lib.internal)
2
3 (defn multiplicatify
4   "Like * but with more
5   indirection and fewer arities."
6   [a b]
7   (* a b))
8
9 (ns my.lib
10  (:require [potemkin :refer [import-vars]]))
11
12 (import-vars [my.lib.internal multiplicatify])
```



```
1 (defn link-vars
2   "Makes sure that all changes to
3   'src' are reflected in 'dst'."
4   [src dst]
5   (add-watch src dst
6     (fn [_ src old new]
7       (alter-var-root dst (constantly @src))
8       (alter-meta! dst
9         merge
10          (dissoc (meta src)
11                 :name))))))
```

Validators

```
1 (def highest-number 24)
2
3 (set-validator! #'highest-number
4   (fn [n]
5     (and (number? n)
6           ;; numbers less than ten
7           ;; aren't very high
8           (>= n 10))))
9
10 (alter-var-root #'highest-number (constantly -15))
11 ;; java.lang.IllegalStateException:
12 ;; Invalid reference state
13
14 highest-number
15 ;; => 24
```

- watchers (`potemkin/import-vars`)
- validators

Secondary Features & Uses

Finally

- Compile-Time Features
- `Var` implements `IFn`
- Reference Features

Dynamic Vars

- Mechanics
- Usage Styles
- Implementation

Dynamic Vars

Mechanics

^:dynamic

```
1 (def ^:dynamic *highest-number* 24)
2
3 (defn commit-heresy
4   [])
5   (inc *highest-number*))
6
7 (commit-heresy) => 25
8
9 (:dynamic (meta #'*highest-number*)) => true
10 (.isDynamic #'*highest-number*) => true
```

```
1 user> (binding [*highest-number* 17] (commit-heresy))
2 18
3
4 user> (commit-heresy)
5 25
```

set!

```
1 (defn double-the-highest-number!  
2   []  
3   (set! *highest-number* (* 2 *highest-number*)))  
4  
5 (double-the-highest-number!)  
6 ;; java.lang.IllegalStateException:  
7 ;; Can't change/establish root binding of:  
8 ;; *highest-number* with set  
9  
10 (binding [*highest-number* 17]  
11   (let [x1 (commit-heresy)]  
12     (double-the-highest-number!)  
13     (let [x2 (commit-heresy)]  
14         [x1 x2])))  
15 => [18 35]
```

Crossing Threads

- Futures and agents intentionally copy thread-local bindings from your thread before executing tasks
- `bound-fn` can be used in other concurrency contexts when you need to share bindings

```
1 (with-out-str
2   (println "captured!"))
3
4 (with-out-str
5   @(future
6     (println "also captured!")))
7
8 (with-out-str
9   (doto (Thread. #(println "not captured"))
10    (.start)
11    (.join)))
```

- `^:dynamic`
- `binding`
- `set!`
- `bound-fn`, `futures`, `agents`

Dynamic Vars

Usage Styles

- Normally are not dynamically-bound
- `*out*` (compare to `System/out`)
 - `*in*`, `*err*`
- `*read-eval*`
- Connections in some IO libs

Context-Bound Read-Only Dynamic Vars

- Repl vars: `*1`, `*2`, `*3`, `*e`
- `robert.bruce`
- `*agent*`
- `*ns*` (when compiling)

Context-Bound set! able Dynamic Vars

- Mostly compiler flags
- `*warn-on-reflection*`
- `*unchecked-math*`
- `*assert*`

Dynamic Vars in clojure.core

```
1 #'*1                #'*math-context*
2 #'*2                #'*ns*
3 #'*3                #'*out*
4 #'*agent*           #'*print-dup*
5 #'*allow-unresolved-vars* #'*print-length*
6 #'*assert*          #'*print-level*
7 #'*clojure-version* #'*print-meta*
8 #'*command-line-args* #'*print-namespace-maps*
9 #'*compile-files*   #'*print-readably*
10 #'*compile-path*    #'*read-eval*
11 #'*compiler-options* #'*reader-resolver*
12 #'*data-readers*    #'*source-path*
13 #'*default-data-reader-fn* #'*suppress-read*
14 #'*e                 #'*unchecked-math*
15 #'*err*              #'*use-context-classloader*
16 #'*file*             #'*verbose-defrecords*
17 #'*flush-on-newline* #'*warn-on-reflection*
18 #'*fn-loader*        #'pr
19 #'*in*
```

- User-bound vars (`*out*`, etc.)
- Context-bound read-only vars (`*1`, etc.)
- Context-bound set! able vars
(`*warn-on-reflection*`, etc.)

Dynamic Vars Implementation

- Frame, TBox
- Illustrated example
- Compilation of dynamic vs regular var use

Var.java: Frame

```
1 public final class Var ... {
2     static class Frame{
3         final static Frame TOP =
4             new Frame(PersistentHashMap.EMPTY, null);
5         Associative bindings;
6         Frame prev;
7
8         public Frame(Associative bindings, Frame prev){
9             this.bindings = bindings;
10            this.prev = prev;
11        }
12    }
13
14    static final ThreadLocal<Frame>dvals=new ThreadLocal<Frame>(){
15        protected Frame initialValue(){
16            return Frame.TOP;
17        }
18    };
19 }
```

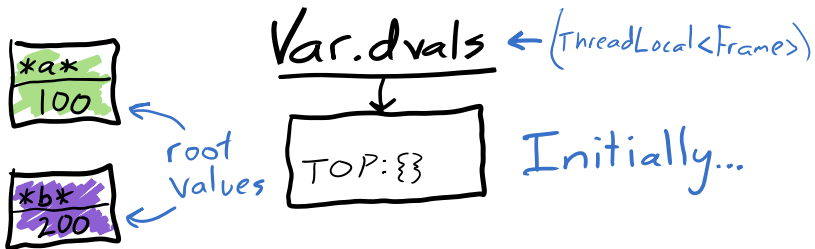
```
1 public final class Var ... {
2     static class TBox{
3
4         volatile Object val;
5         final Thread thread;
6
7         public TBox(Thread t, Object val){
8             this.thread = t;
9             this.val = val;
10        }
11    }
12 }
```

```
1 public final class Var ... {
2     final public Object deref(){
3         TBox b = getThreadBinding();
4         if(b != null)
5             return b.val;
6         return root;
7     }
8     public final TBox getThreadBinding(){
9         if(threadBound.get())
10            {
11                IMapEntry e = dvals.get().bindings.entryAt(this);
12                if(e != null)
13                    return (TBox) e.val();
14            }
15        return null;
16    }
17 }
```

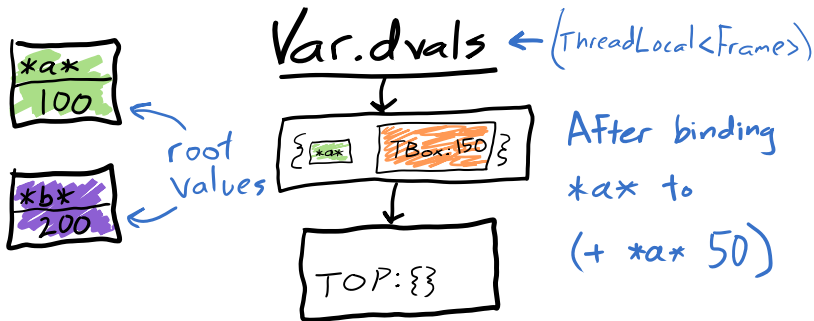

Example

```
1 (def ^:dynamic *a* 100)
2 (def ^:dynamic *b* 200)
3
4 (binding [*a* (+ *a* 50)]
5   (binding [*b* (+ *b* 60)]
6     (set! *a* (+ 4 *a*))))
7   [*a* *b*])
8 => [154 200]
```

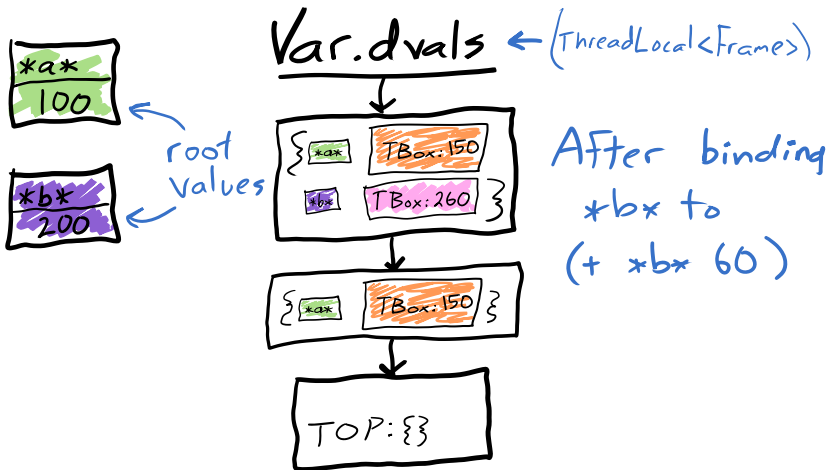
Step 0



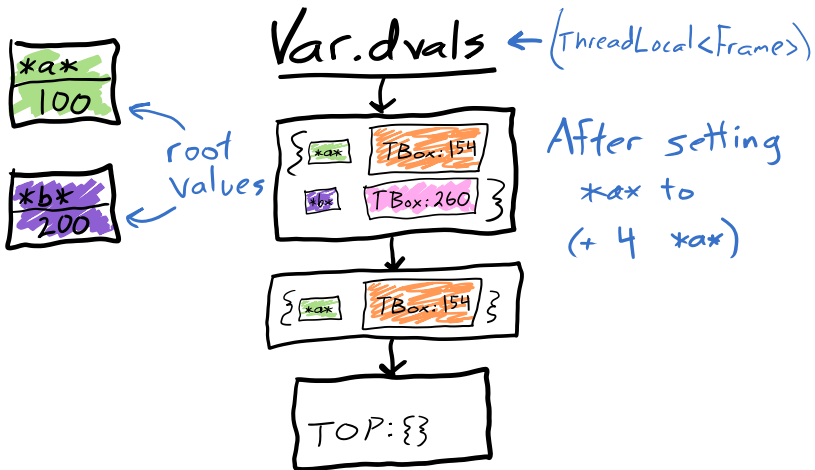
Step 1



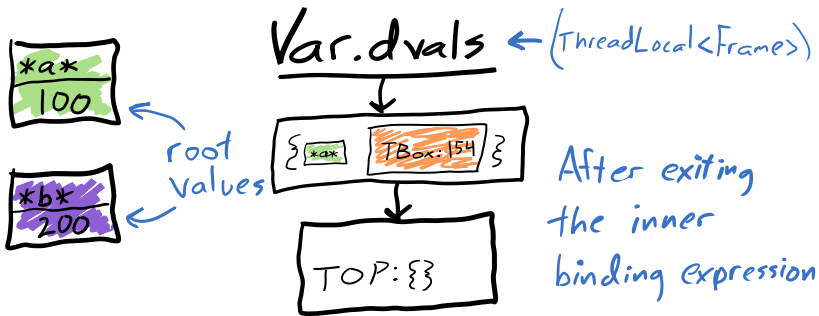
Step 2



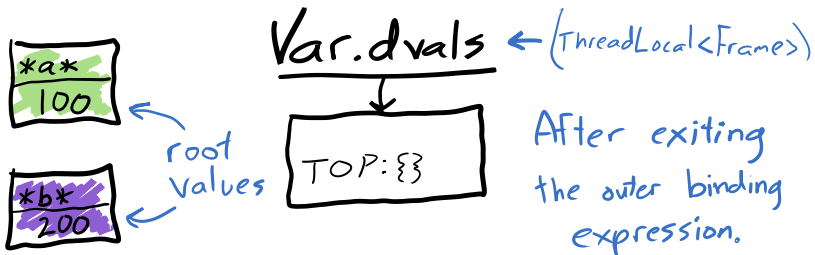
Step 3



Step 4



Step 5



Various Var Usages – Clojure

```
1 (def ^:const a 12)
2 (def b 24)
3 (def ^:dynamic *c* 36)
4
5 (defn add-and-stringificate
6   [d]
7   (str (+ a b *c* d)))
```


Various Var Usages – Java

```
1  import clojure.lang.*;
2  public final class user$add_and_stringificate extends AFunction{
3      public static final Var strVar, bVar, cVar;
4      static {
5          strVar = RT.var("clojure.core","str");
6          bVar   = RT.var("user","b");
7          cVar   = RT.var("user","*c*");
8      }
9
10     public Object invoke(Object d){
11         IFn str    = (IFn)strVar.getRawRoot();
12         long a     = 12;
13         Object b   = bVar.getRawRoot();
14         Number tmp1 = Numbers.add(a, b);
15         Object c   = cVar.get();
16         Number tmp2 = Numbers.add(tmp1, c);
17         Number tmp3 = Numbers.add(tmp2, d);
18         return str.invoke(tmp3);
19     }
20 }
```

Various Var Usages – Java w/ Direct Linking

```
1  import clojure.lang.*;
2  public final class user$add_and_stringificate extends AFunction{
3      public static final Var          bVar, cVar;
4      static {
5
6          bVar  = RT.var("user", "b");
7          cVar  = RT.var("user", "*c*");
8      }
9
10     public Object invoke(Object d){
11
12         long a      = 12;
13         Object b    = bVar.getRawRoot();
14         Number tmp1 = Numbers.add(a, b);
15         Object c    = cVar.get();
16         Number tmp2 = Numbers.add(tmp1, c);
17         Number tmp3 = Numbers.add(tmp2, d);
18         return clojure.core$str.invokeStatic(tmp3);
19     }
20 }
```

- Frame, TBox
- Illustrated example
- Compilation of dynamic vs regular var use

Dynamic Vars

Finally

- Mechanics
- Usage Styles
- Implementation

Miscellany

(doc with-local-vars)

```
1 -----
2 clojure.core/with-local-vars
3 ([name-vals-vec & body])
4 Macro
5   varbinding=> symbol init-expr
6
7   Executes the exprs in a context in which the
8   symbols are bound to vars with per-thread bindings
9   to the init-exprs. The symbols refer to the var
10  objects themselves, and must be accessed with
11  var-get and var-set
```

what?

Well try it

```
1 user> (with-local-vars [v 24] v)
2 #<Var: --unnamed-->
3
4 user> (with-local-vars [v 24] (class v))
5 clojure.lang.Var
6
7 user> (with-local-vars [v 24] (deref v))
8 24
9
10 user> (with-local-vars [v 24] (var-get v))
11 24
12
13 user> (with-local-vars [v 24] (meta v))
14 {:name nil, :ns nil}
```



```
1 (def the-server
2   (-> (read-config)
3       (create-server-component)
4       (component/start)))
```

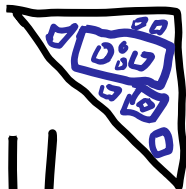
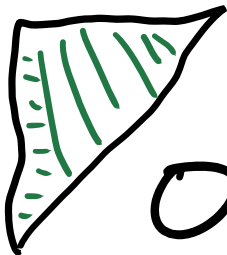
Lets you configure an alias namespace with a tiny name like `.` or `&`.

```
1  (./dir .)
2  ;; add-dep
3  ;; add-hook
4  ;; apropos
5  ;; bg
6  ;; bg-deref
7  ;; break!
8  ;; dir
9  ;; doc
10 ;; mexpand-all
11 ;; pp
12 ;; pst
13 ;; remove-hook
14 ;; source
15 ;; unbreak!
16 ;; unbreak!!
```

```
1 user> (./bg (Thread/sleep 500) (inc 24))
2 #<bg0 has been running for 0.000 seconds>
3 ;; Starting background task bg0
4 ;; #<DONE: bg0 ran for 0.501 seconds>
5 user> bg0
6 25
```

This is the beginning of the end

- What Vars Even Are
- Primary Features and Uses
- Secondary Features and Uses
- Dynamic Vars
- Miscellany



Okay well



that's it.

