

# Computationology:


the good weird parts


---

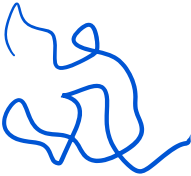

May 10, 2019

8<sup>th</sup> Light University

# About Me

Hello my name is 

Gary 

 Fredericks 

Hooray!

# About Me



All of the weird things I know about computational complexity and computability that I can say in under an hour

It will not help you do your job.

There is insufficient time for

- thoroughness
- precision
- accuracy

"What can computers do?"


+  
MATH!

=  
surprising structure  
and variety

- Background
- Complexity
  - More Background
  - The Weird Parts
- Computability
  - More Background
  - The Weird Parts

# Background



Can we just  talk about recognizing strings instead?

"very easy"

"strings"

"characters"

please

# Three Questions

What kind of things can computers do?

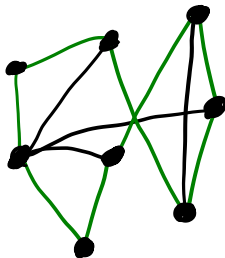
What kind of questions can computers answer?

What kind of strings can computers recognize?

Do a  
Facebook!



Find a hamiltonian  
cycle in a graph



# A Single Unit of Code

```
1 // creates a user in the database
2 void createUser(String username, boolean isAdmin){
3     // blah
4     // blah
5     // blah
6 }
```

# A Single Pure Function

```
1 // returns a SQL string for creating
2 // a user in the database
3 String createUserStatement(String username,
4                             boolean isAdmin){
5     return "INSERT INTO USERS" +
6           "(username, isAdmin, etc)" +
7           " VALUES (" +
8           // blah
9           // blah
10          // blah
11 }
```

What kind of things can computers do?

What kind of questions can computers answer?

What kind of strings can computers recognize?

# A Single Pure Stringy Function

```
1 // returns a SQL string for creating
2 // a user in the database
3 String createUserStatement
4     (String usernameAndAdminFlag){
5     return "INSERT INTO USERS" +
6         "(username, isAdmin, etc)" +
7         " VALUES (" +
8         // blah
9         // blah
10        // blah
11    }
```

# Requirements Gathering

Input	Output
""	"ERROR"
"_ "	"ERROR"
...	...
...	...
"[\"\",false]"	"INSERT INTO USERS (username, isAdmin, etc) VALUES('',false,..."
...	...
...	...
"[\"gfredericks\",false]"	"INSERT INTO USERS (username, isAdmin, etc) VALUES('gfredericks',false,..."
...	...
...	...



# Predicates!

```
1 // returns true if the normal return
2 // value is lexicographically prior
3 // to the given retThreshold
4 boolean createUserStatement
5     (String usernameAndAdminFlagAndRetThreshold){
6     // blah
7     // blah
8     // blah
9 }
```

# Predicate Requirements

- "[\"\",false,\"\"]"
- "[\"\",false,\"a\"]"
- ...
- ...
- "[\"mdukakis\",true,\"INSERT and stuff\"]"
- ...
- ...

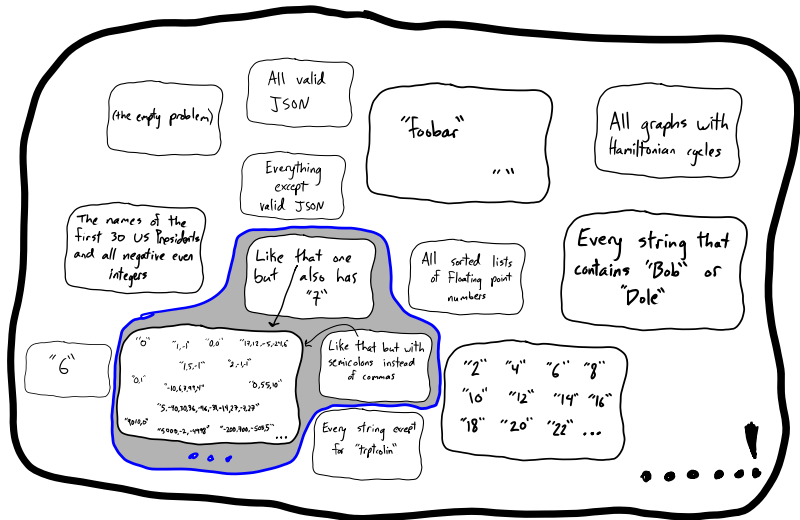
# The Subset Sum Problem

"0" "1,-1" "0,0" "17,12,-5,-24,6"  
"1,5,-1" "2,-1,-1"  
"0,1" "-10,6,3,99,4" "0,55,10"  
"5,-40,30,36,-46,-31,-14,27,-7,27"  
"9010,0" "5000,-2,-4998" "-200,700,-505,5"  
...

# All Sets Of Strings



# Classes of Problems



# Background

## What's a Computer?

# It doesn't matter too much

- idealized variant/subset of  
\$FAVORITE\_PROGRAMMING\_LANGUAGE
- turing machine
- circuit families
- lambda calculus
- SKI calculus

# Background

## The End of the Beginning



# The End of the Beginning

- A problem is a (probably infinite) set of strings
- Answering "what can computers do" means determining what kinds of sets of strings there are
- We're focusing on basic, familiar models of computation

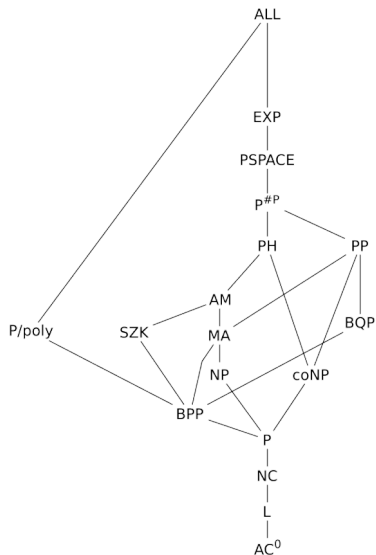
# Complexity

# Complexity

## More Background

Resources	Features	Success Criteria
time	randomness	deterministic
storage space	quantum effects	nondeterministic
circuit size	oracles	probabilistic
circuit depth	useful "advice"	approximation ratio
	special gates	counting
	parallelism	

# Complexity Classes



# Resources are constrained as a function of input size

For some specific program:

Input Size	Max Running Time	Max Space Used
1	7	3
2	20	13
3	38	14
4	94	18
5	117	20
6	300	82
7	371	321
8	1349	440
9	1544	1463
10	8043	4791
...	...	...

$$f(n) = 0.03n^2$$

grows faster than

$$f(n) = 856423712n$$

# Asymptotics

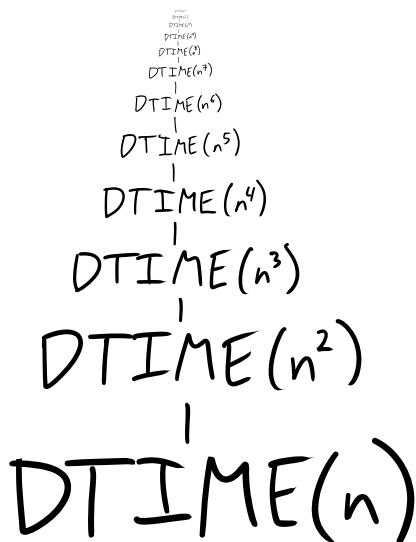
n	$856423712n$	$0.03n^2$
0	0	0
1	856423712	0
2	1712847424	0
3	2569271136	0
...	...	...
1000	856423712000	30000
1001	857280135712	30060
1002	858136559424	30120
1003	858992983136	30180
1004	859849406848	30240
...	...	...
28547457066	24448719148624348992	24448719148053399850
28547457067	24448719149480772704	24448719149766247274
...	...	...

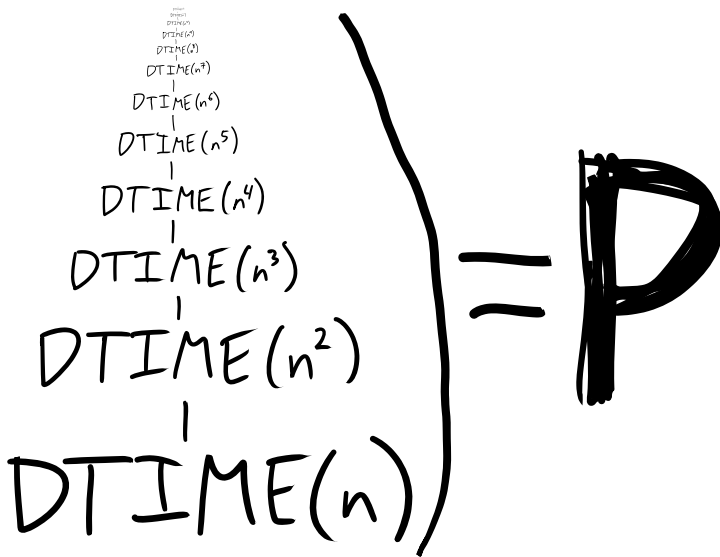


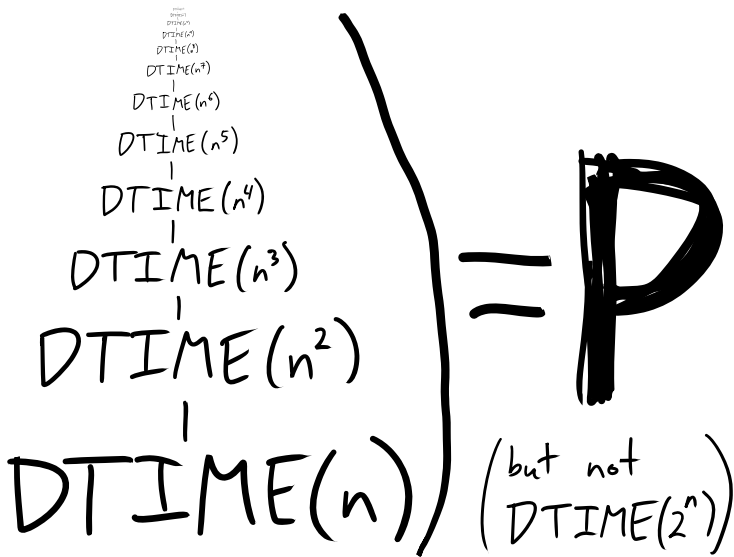
# Asymptotics

- $0.03n^2$  grows faster than  $856423712n$
- $an^3$  grows faster than  $bn^2$
- $an^4$  grows faster than  $bn^3$
- $an^5$  grows faster than  $bn^4$
- $an^6$  grows faster than  $bn^5$
- ...
- $2^n$  grows faster than  $an^{1005045580}$

$O(n^2)$



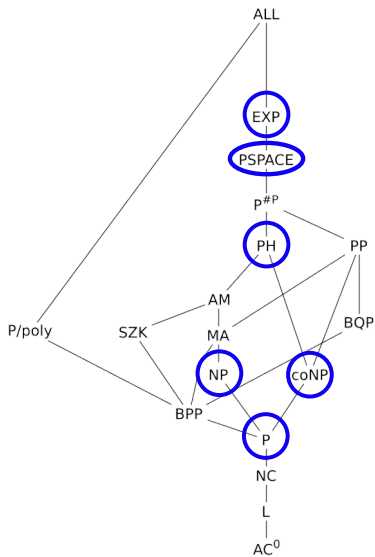




# Why does polynomial-time mean "efficient"?

- it seems to roughly mean that in practice
  - realistic problems with efficient solutions have polynomial-time solutions
  - most realistic problems with no known efficient solutions have no known polynomial-time solutions
- it's a very convenient class to work with
  - details of computational model, encoding, largely don't matter
  - polynomial-time algorithms compose

# Complexity Classes



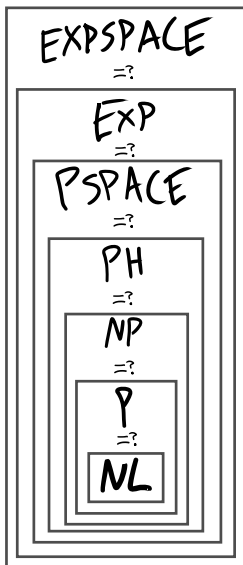




# NP Problems

- Boolean satisfiability problem
- Knapsack problem
- Hamiltonian path problem
- Travelling salesman problem
- Subgraph isomorphism problem
- Subset sum problem
- Clique problem
- Vertex cover problem
- Independent set problem
- Dominating set problem
- Graph coloring problem
- Integer factoring problem
- Graph isomorphism problem
- Discrete log problem
- ...

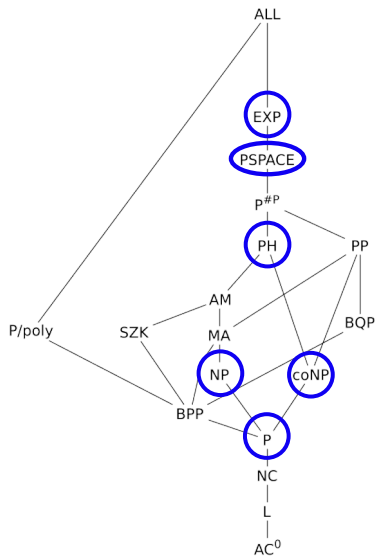
# P vs NP vs ...



# Complexity

## The Weird Parts

# Complexity Classes



# The Asymmetry of NP

Proof that  $5, -40, 30, 36, -46, -31, -14, 27, -7, 27$  has a sum-zero subset:

$-40, -14, 27, 27$

Proof that  $22, -26, -32, -38, 45, 45, 50, 49, 34, 7$  does **not** have a sum-zero subset:

???

E.g., the primality problem

- Proof that 1557088186273 is a prime
  - ???
- Proof that 1557088068331 is **not** a prime
  - $1557088068331 = 2741 * 568072991$

# NP and coNP as quantified polynomial-time checks

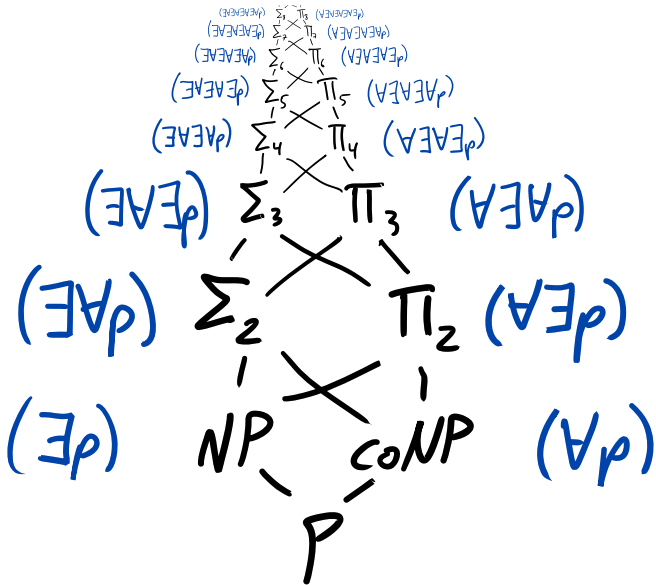
P:  $p$

NP:  $\exists p$

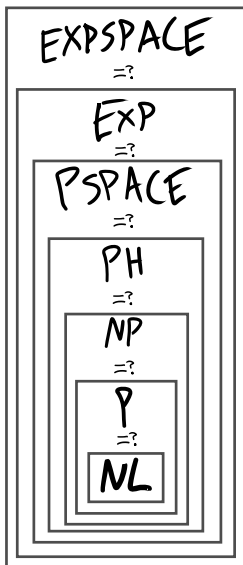
coNP:  $\forall p$

$(\exists p)$   $NP$   $_{COMP}$   $NP$   $(\forall p)$   
 $P$





# PH Distinctness



Suppose  $\Sigma_3 = \Pi_3$

$$dA \exists A = d \exists A E$$

Suppose  $\Sigma_3 = \Pi_3$

$$dA \exists A = d \exists A E$$
$$d \exists A E A E A$$

Suppose  $\Sigma_3 = \Pi_3$

$$dA EA = dEA E$$

$$\begin{array}{c} dEA EA \\ \hline dEA EA \end{array}$$

Suppose  $\Sigma_3 = \Pi_3$

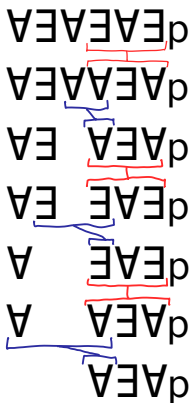
$$dA EA = dEA EA$$

dEA EA

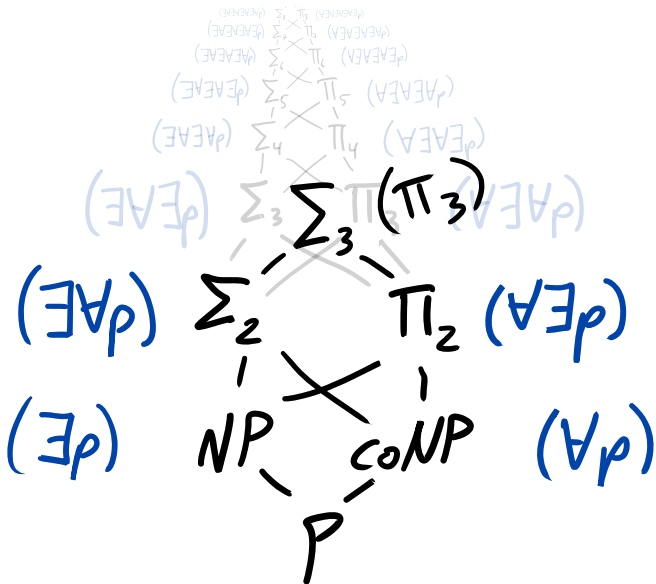
dEA EA

dEA EA

$$dA EA = d EA E$$



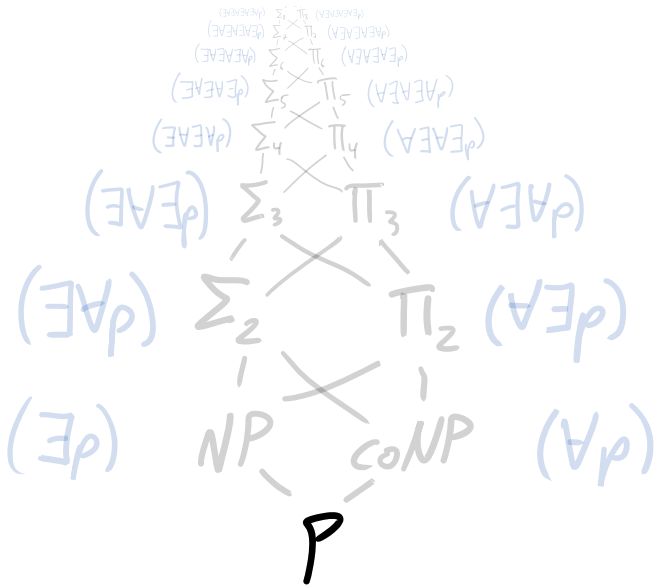
# $\Sigma_3 = \Pi_3$ Collapse



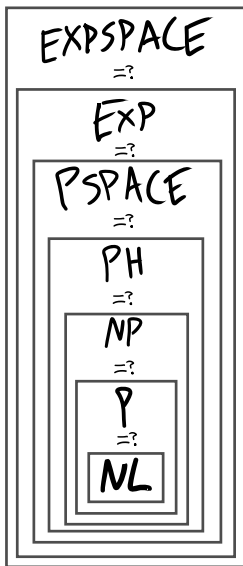


What if  $P = NP$ ?

# P = NP Collapse



# P = PSPACE?



# Complexity

So what was all that

# So what was all that

- Complexity studies how different constraints affect what problems can be solved, and how those constraints relate to each other
- $P$ ,  $NP$ ,  $PH$ ,  $PSPACE$
- $P = NP$  implies  $P = PH$
- $P =? PSPACE$

# Computability

# Computability

## More Background

What problems can computers solve at all?



# The Halting Problem

```
1 // returns true if the method described in the
2 // argument ever returns when called
3 boolean returns?(String zeroArgJavaMethod){
4     // eval the string and call the method???
```

```
5 }
```

## returnsThwarter

```
1 void returnsThwarter(){
2
3     // use quine tricks to get source code
4     String myOwnSourceCode = "...";
5
6     if(returns?(myOwnSourceCode)){
7         // it says we return, so loop instead
8         while(true){}
9     } else {
10        // it says we don't return, so return
11        return;
12    }
13 }
```

# Rice's Theorem and Reducibility

- does a function ever return?
- does a program ever print "foobar"?
- does a program ever throw an exception?
- does a program ever do \$ANY\_SPECIFIC\_THING?

# The Halting Problem Is Half Impossible

- you can solve the yes-half, but not the no-half
- called "computably enumerable"

# Computability

## The Weird Parts

0'  
|  
0

# The Turing Jump

```
1  import HaltingChecker;
2
3  public class ProgramWithSuperPowers {
4      // ...
5  }
```

0''

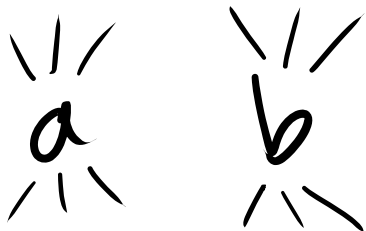
0''  
|  
0'  
|  
0



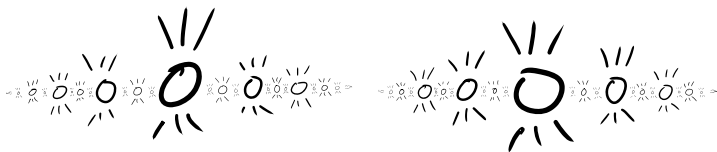
# Increasingly Impossible



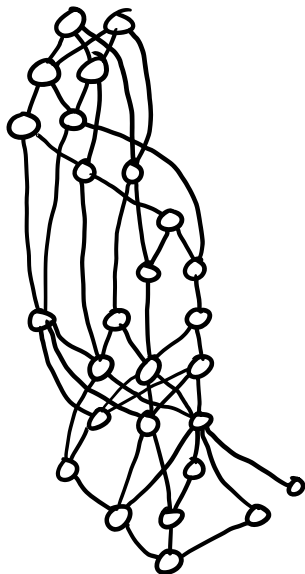
# Every nonzero degree has incomparable degrees



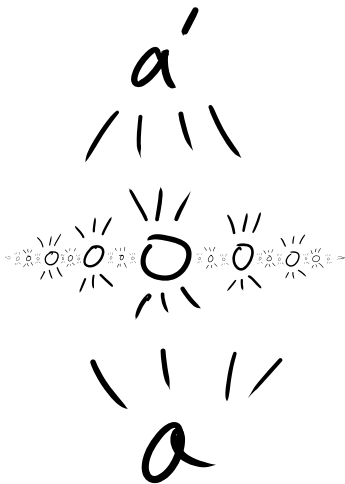
# There's a set of uncountable pairwise incomparable degrees



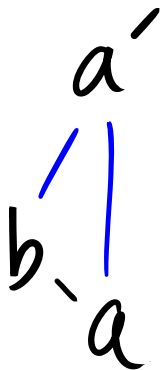
# Every countable poset can be embedded



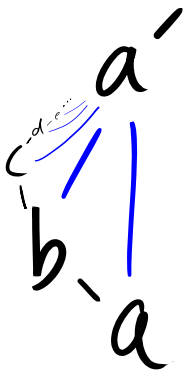
There's a countable sequence of pairwise incomparable degrees between  $a$  and  $a'$



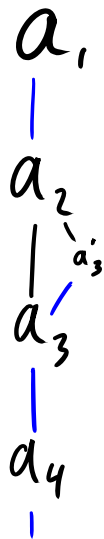
Any degree  $a$  has a  $b$  such that  $a < b$  and  $b' = a'$



Any degree  $a$  has a  $b$  such that  $a < b$  and  $b' = a'$



There's an infinite descending sequence  $a_i$  w/  $a'_{i+1} \leq a_i$

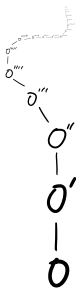




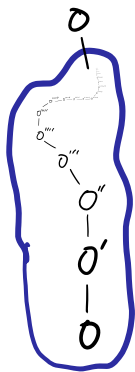
# The computably enumerable degrees are dense

a  
f  
d  
g  
c  
h  
e  
b

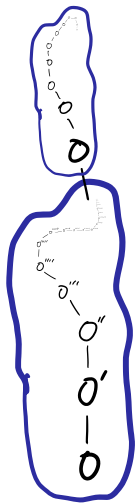
# Even more degrees



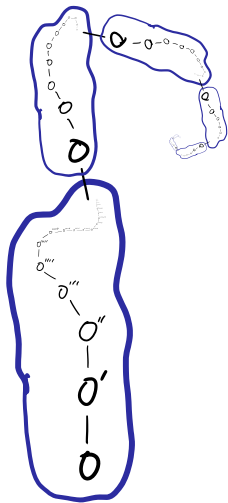
# Even more degrees



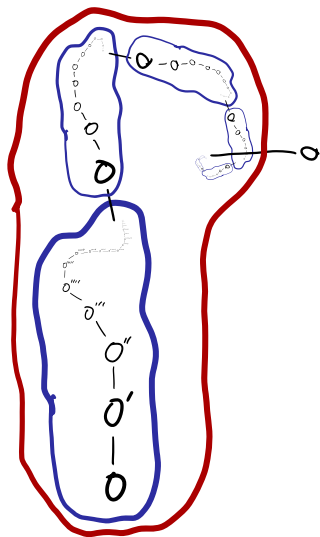
# Even more degrees



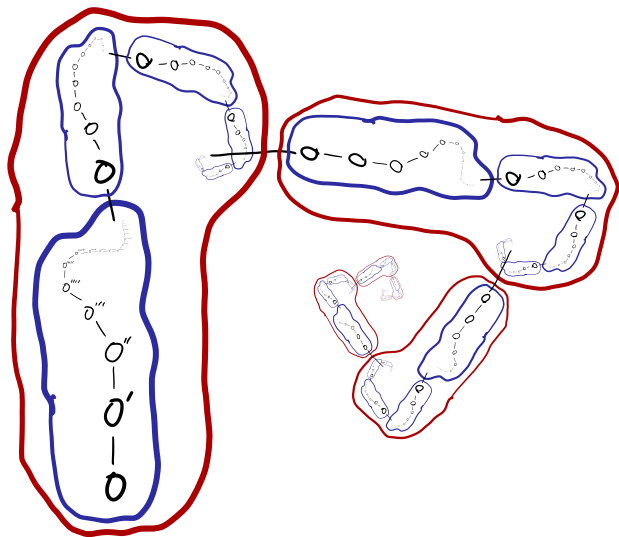
# Even more degrees



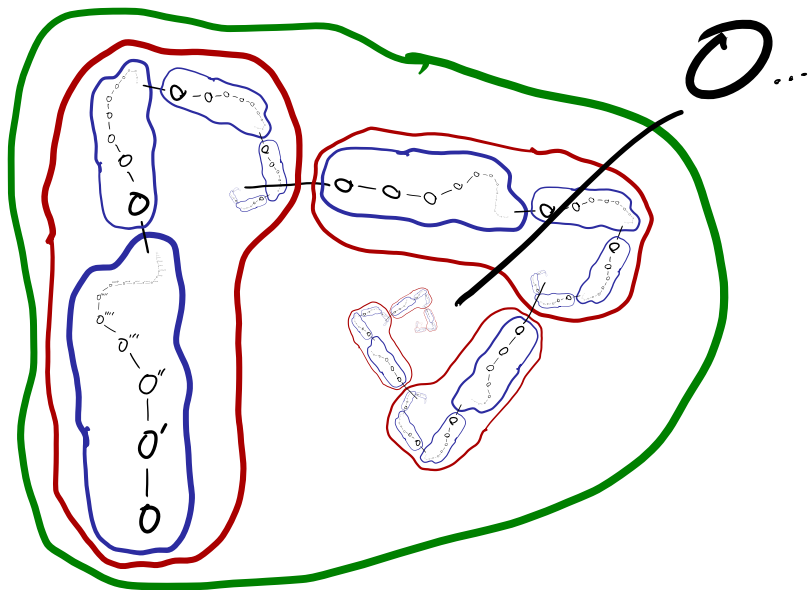
# Even more degrees



# Even more degrees



# Even more degrees





# Computability

So what was all that

# So what was all that

- Unsolvable problems are crazy pants
- There are a lot of them

# Outro

- Collapsing Hierarchies of Difficulties
- Recursively Infinite Impossibilities

THANKS  
FOR  
LISTENING